

## Week 2 Lecture 2

Mobile Health (M-Health)

### What is Mobile Health (M-Health)?

- ▶ One way to achieve tele-healthcare
- ▶ [WiKi definition] **mHealth** (also written as **m-health** or **mobile health**) is a term used for the practice of medicine and public health, supported by mobile devices. The term is most commonly used in reference to using mobile communication devices, such as [mobile phones](#), tablet computers and [PDAs](#), for [health services](#) and information.
- ▶ It is based on Wireless & Mobile technologies (such as Wireless LAN, WiMax, Cellular networks, Satellite, Sensor Networks, Ad hoc Networks, etc.)



### Thinking: How to monitor a patient whenever he/she goes to?

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- ▶ When the patient is at home
    - ▶ -- can use telephone (dial-up) – too slow
    - ▶ -- Comcast – Cable Modem - Fast
    - ▶ -- ADSL (Asymmetric Digital Subscriber Line) from AT & T
    - ▶ -- Bluetooth + Internet (the above 3 also need Internet)
  - ▶ When the patient is in a building
    - ▶ -- Wireless LAN (also called WiFi)
    - ▶ -- Wired LAN (high speed!)
  - ▶ When the patient is driving /walking
    - ▶ -- Cell phone
    - ▶ -- WiMax
    - ▶ -- Mobile Ad hoc Network, Vehicle Ad hoc Network, etc.
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### What wireless & mobile networks can be used?

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- ▶ Wireless is convenient – anywhere, anytime
  - ▶ No cable needed
  - ▶ However, in the backbone networks, to achieve high-speed, long-distance transmission, in many times we may still use Internet with wires (most likely optical fiber)
  - ▶ Wireless Networks are much slower (most times) than wired ones (especially optical fiber); But WiMax can achieve >100Mbps in good conditions.
  - ▶ Wireless also brings much higher data transmission errors or data loss due to noise / interference
  - ▶ In the remaining contents we will discuss popular wireless
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## Wireless networks

- ▶ Access computing/communication services, **on the move**
- ▶ **Wireless WANs**
  - ▶ Cellular Networks: GSM, GPRS, CDMA
  - ▶ Satellite Networks: Iridium
- ▶ **Wireless LANs**
  - ▶ WiFi Networks: 802.11
  - ▶ Personal Area Networks: Bluetooth
- ▶ **Wireless MANs**
  - ▶ WiMaX Networks: 802.16
  - ▶ Mesh Networks: Multi-hop WiFi
  - ▶ Adhoc Networks: useful when infrastructure not available

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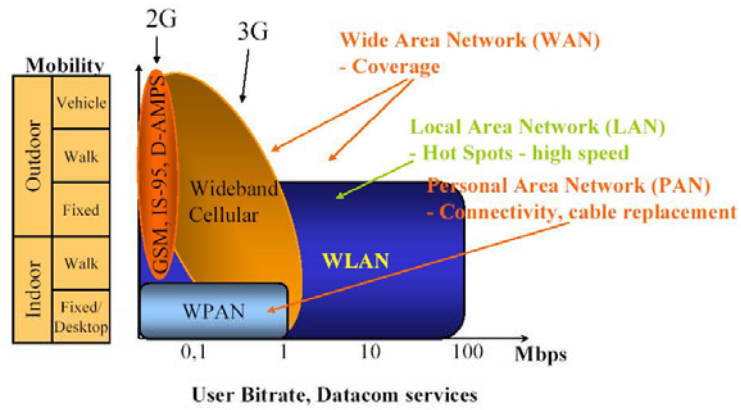
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## Mobile communication

- | ▶ Wireless vs. mobile  | Examples  |
|--|---|
| <ul style="list-style-type: none"> <li>✗</li> <li>✗</li> <li>✓</li> <li>✓</li> </ul>   | <ul style="list-style-type: none"> <li>✗ stationary computer</li> <li>✓ laptop in a hotel (portable)</li> <li>✗ wireless LAN in historic buildings</li> <li>✓ Personal Digital Assistant (PDA)</li> </ul> |
| <ul style="list-style-type: none"> <li>▶ <b>Integration of wireless into existing fixed networks:</b> <ul style="list-style-type: none"> <li>▶ Local area networks: IEEE 802.11, ETSI (HIPERLAN)</li> <li>▶ Wide area networks: Cellular 3G, IEEE 802.16</li> <li>▶ Internet: Mobile IP extension</li> </ul> </li> </ul> |   |

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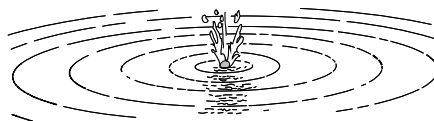
## Summary



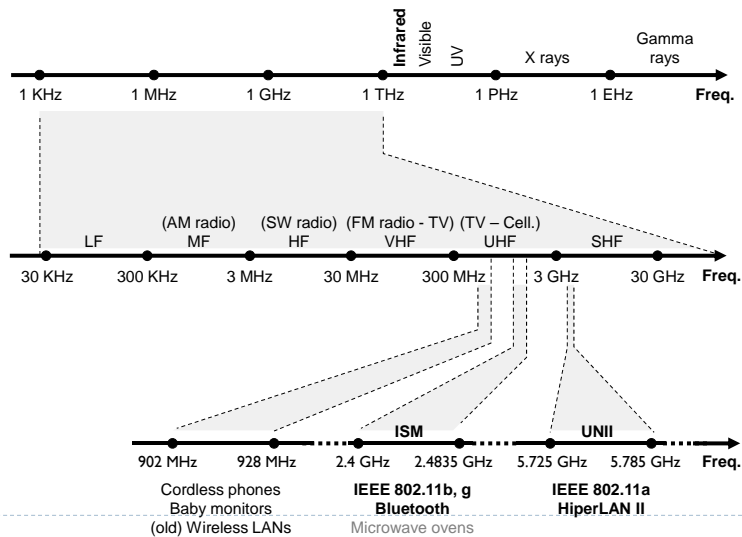
Relative coverage, mobility, and data rates of generations of cellular systems and local broadband and ad hoc networks.



## Waves



## EM Spectrum Allocation



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## Wireless frequency allocation

- ▶ Radio frequencies range from 9KHz to 400GHZ (ITU)
- ▶ Microwave frequency range
  - ▶ 1 GHz to 40 GHz
  - ▶ Directional beams possible
  - ▶ Suitable for point-to-point transmission
  - ▶ Used for satellite communications
- ▶ Radio frequency range
  - ▶ 30 MHz to 1 GHz
  - ▶ Suitable for omnidirectional applications
- ▶ Infrared frequency range
  - ▶ Roughly,  $3 \times 10^{11}$  to  $2 \times 10^{14}$  Hz
  - ▶ Useful in local point-to-point multipoint applications within confined areas

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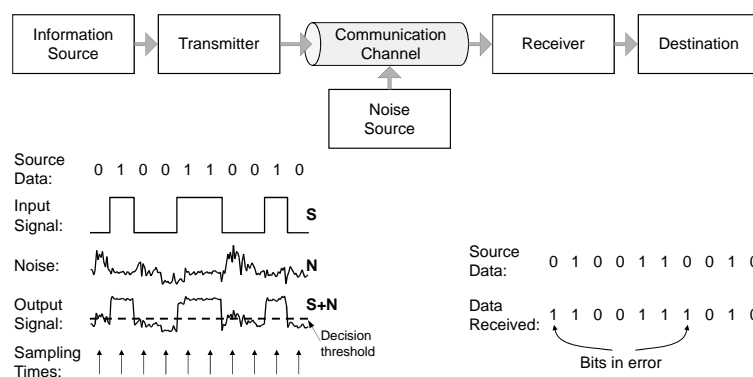
## Frequency regulations

- ▶ Frequencies from 9KHz to 300 MHz in high demand (especially VHF: 30-300MHz)
- ▶ Two unlicensed bands
  - ▶ Industrial, Science, and Medicine (ISM): 2.4 GHz
  - ▶ Unlicensed National Information Infrastructure (UNII): 5.2 GHz
- ▶ Different agencies license and regulate
  - ▶ www.fcc.gov - US
  - ▶ www.etsi.org - Europe
  - ▶ www.wpc.dot.gov.in - India
  - ▶ www.itu.org - International co-ordination
- ▶ Regional, national, and international issues
- ▶ Procedures for military, emergency, air traffic control, etc

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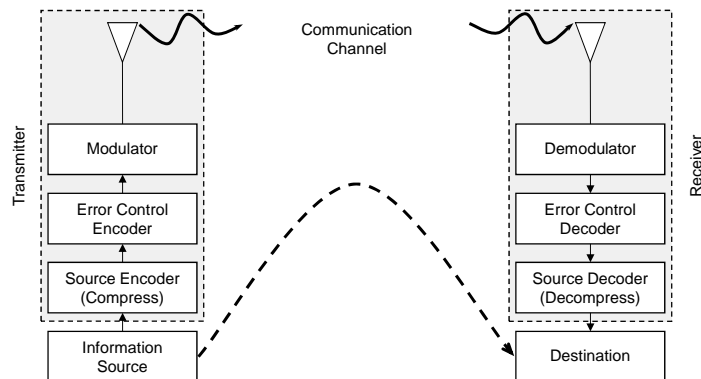
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## Communication Process



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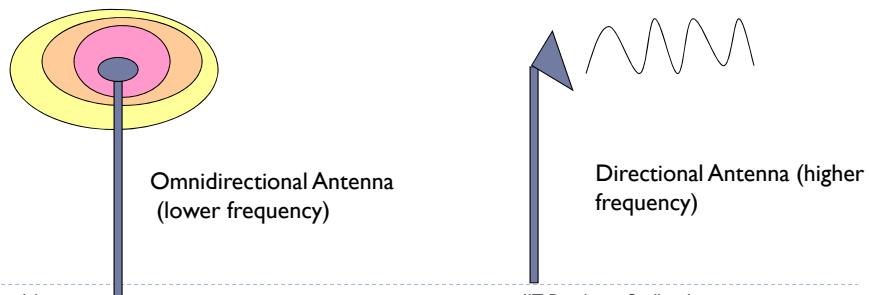
## Wireless Transmission and Receiving System



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## Antennas

- ▶ An antenna is an electrical conductor or system of conductors to send/receive RF signals
  - ▶ Transmission - radiates electromagnetic energy into space
  - ▶ Reception - collects electromagnetic energy from space
- ▶ In two-way communication, the same antenna can be used for transmission and reception

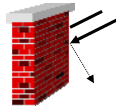


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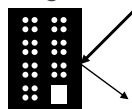
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## Signal propagation

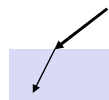
- ▶ Propagation in free space always like light (straight line)
- ▶ Receiving power proportional to  $1/d^2$   
(d = distance between sender and receiver)
- ▶ Receiving power additionally influenced by
  - ▶ fading (frequency dependent)
  - ▶ shadowing
  - ▶ reflection at large obstacles
  - ▶ refraction depending on the density of a medium
  - ▶ scattering at small obstacles
  - ▶ diffraction at edges



shadowing



reflection



refraction



scattering



diffraction

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## Bandwidth

- ▶ Amount of data that can be transmitted per unit time
  - ▶ expressed in cycles per second, or Hertz (Hz) for analog devices
  - ▶ expressed in bits per second (bps) for digital devices
  - ▶ KB =  $2^{10}$  bytes; Mbps =  $10^6$  bps
- ▶ Link v/s End-to-End

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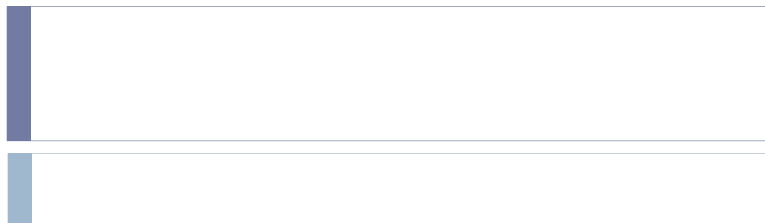


## Latency (delay)

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- ▶ Time it takes to send message from point A to point B
  - ▶ Latency = Propagation + Transmit + Queue
  - ▶ Propagation = Distance / SpeedOfLight
  - ▶ Transmit = Size / Bandwidth
  
- ▶ Queueing not relevant for direct links
- ▶ Bandwidth not relevant if Size = 1 bit
- ▶ Software overhead can dominate when Distance is small
  
- ▶ RTT: round-trip time

## 802.11 (WiFi) Overview



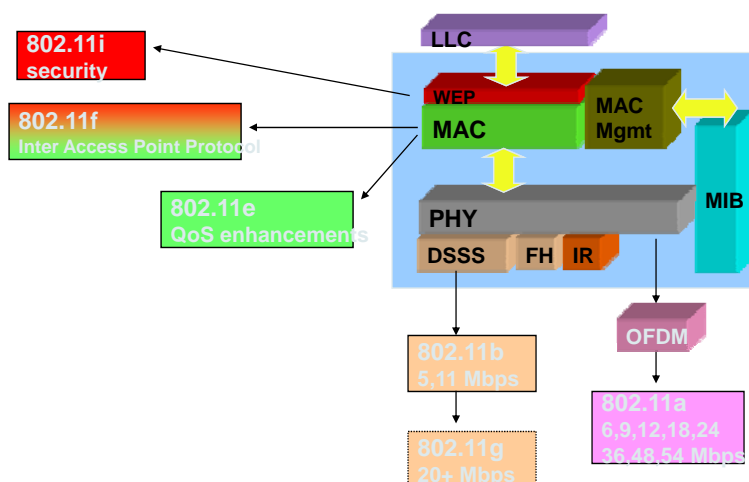
## Wireless LANs

- ▶ Infrared (IrDA) or radio links (Wavelan)
- ▶ Advantages
  - ▶ very flexible within the reception area
  - ▶ Ad-hoc networks possible
  - ▶ (almost) no wiring difficulties
- ▶ Disadvantages
  - ▶ low bandwidth compared to wired networks
  - ▶ many proprietary solutions
- ▶ Infrastructure v/s ad-hoc networks (802.11)

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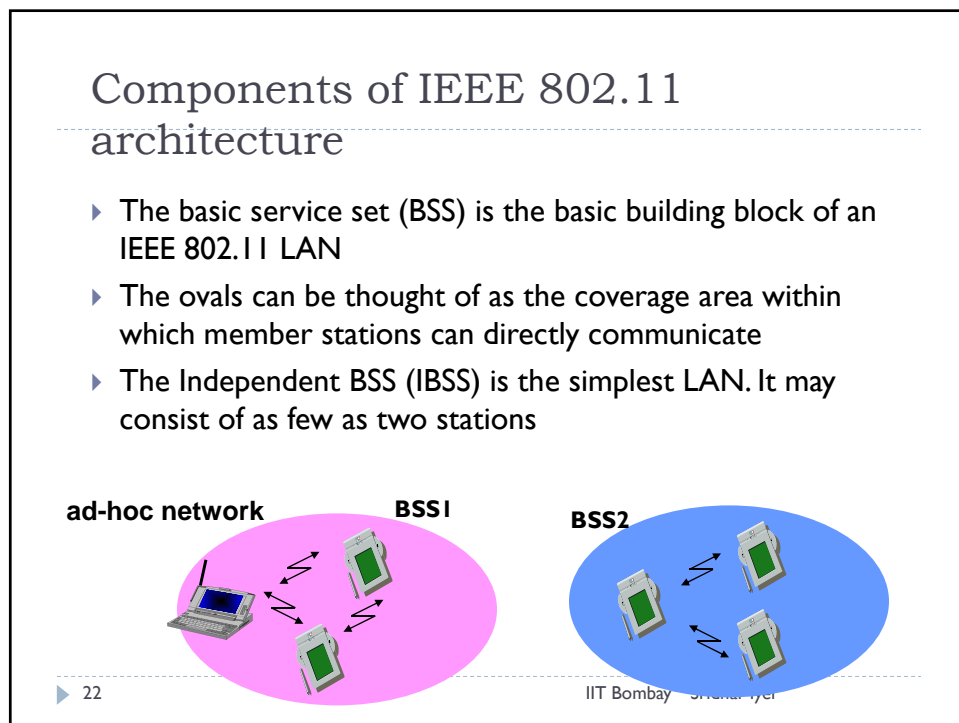
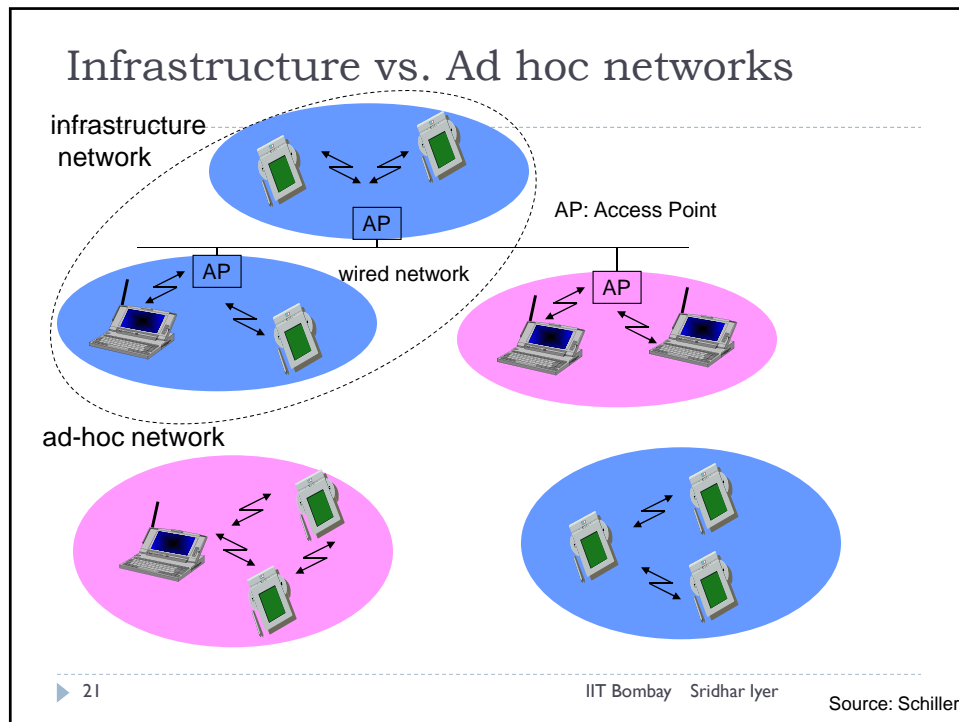
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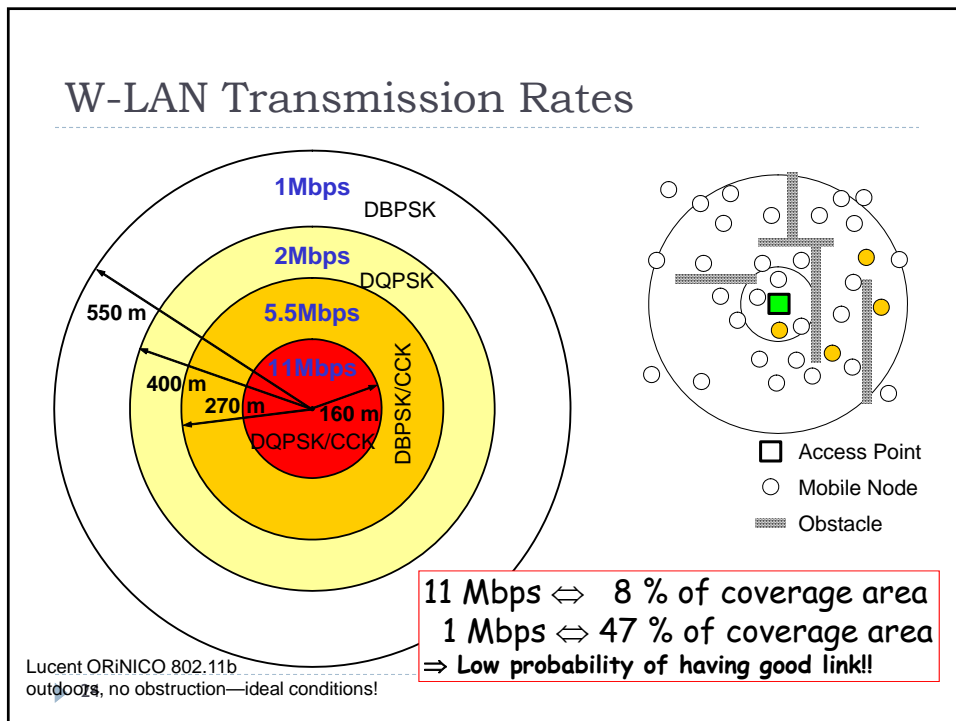
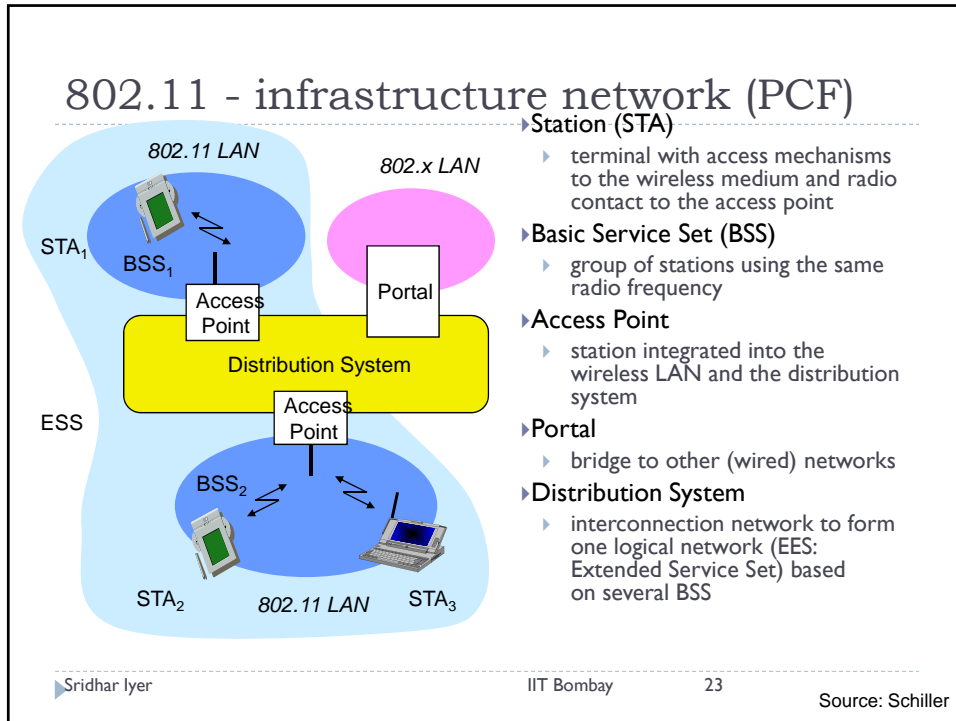
## 802.11 variants



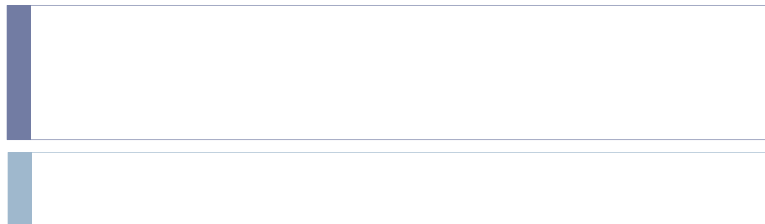
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## 802.16 (WiMaX) Overview



### Motivation for 802.16

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- ▶ **Broadband:**
  - ▶ A transmission facility having a bandwidth sufficient to carry multiple voice, video or data, simultaneously.
  - ▶ High-capacity fiber to every user is expensive.
  
- ▶ **Broadband Wireless Access:**
  - ▶ provides “First-mile” network access to buildings.
  - ▶ Cost effective and easy deployment.

## IEEE 802.16

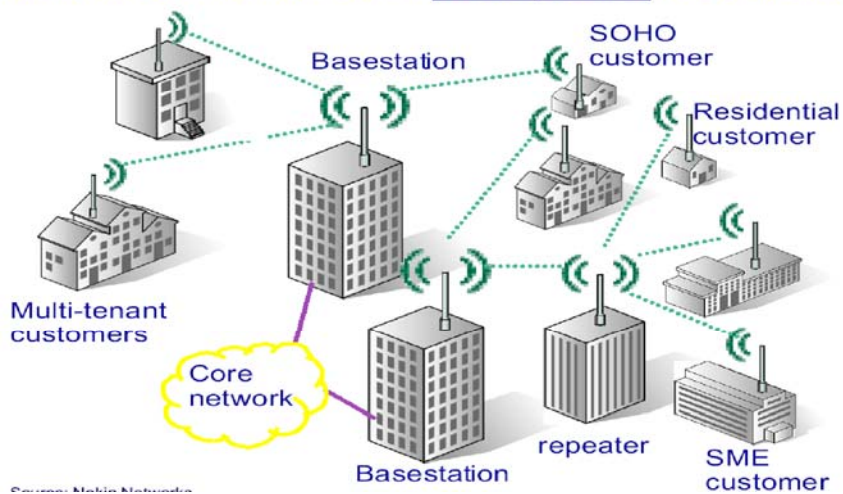
- ▶ **WirelessMAN air interface**
  - ▶ for fixed point to multi-point BWA
  
- ▶ **Broad bandwidth: 10-66 GHz**
  - ▶ Channel as wide as 28 MHz and
  - ▶ Data rate upto 134 Mbps
  
- ▶ **MAC designed for efficient use of spectrum**
  - ▶ Bandwidth on demand
  - ▶ QoS Support

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## 802.16 Architecture

### WirelessMAN: Wireless Metropolitan Area Network



Source: Mobile Networks

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## 802.16: Summary

- ▶ **Higher throughput at longer ranges (up to 50 km)**
  - ▶ Better bits/second/Hz at longer ranges
  
- ▶ **Scalable system capacity**
  - ▶ Easy addition of channels maximizes cell capacity
  - ▶ Flexible channel bandwidths accommodate allocations for *both licensed and license-exempt* spectrums
  
- ▶ **Coverage**
  - ▶ Standards-based mesh and smart antenna support
  - ▶ Adaptive modulation enables tradeoff of bandwidth for range
  
- ▶ **Quality of Service**
  - ▶ Grant / request MAC supports voice and video
  - ▶ Differentiated service levels: E/TI for business, best effort for residential

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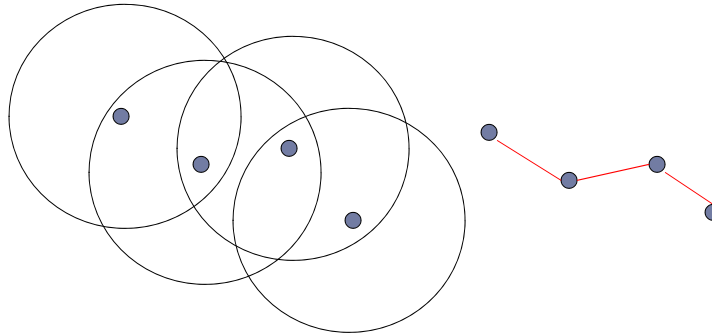
## Mesh and Adhoc Networks

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## Multi-Hop Wireless

- ▶ May need to traverse multiple links to reach destination

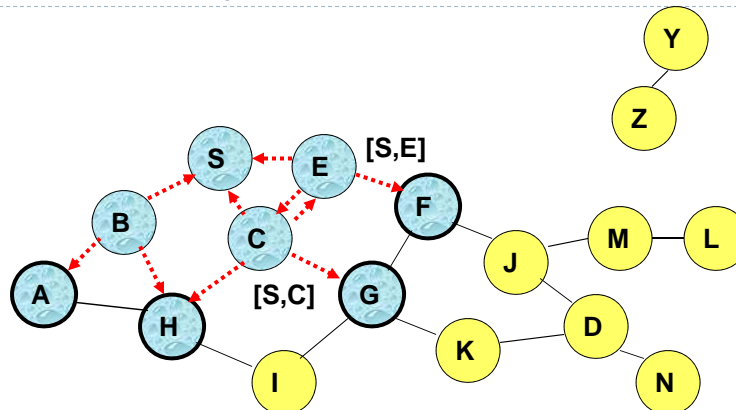


- ▶ Mobility causes route changes

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## Route discovery



- Node H receives packet RREQ from two neighbors:  
**potential for collision**

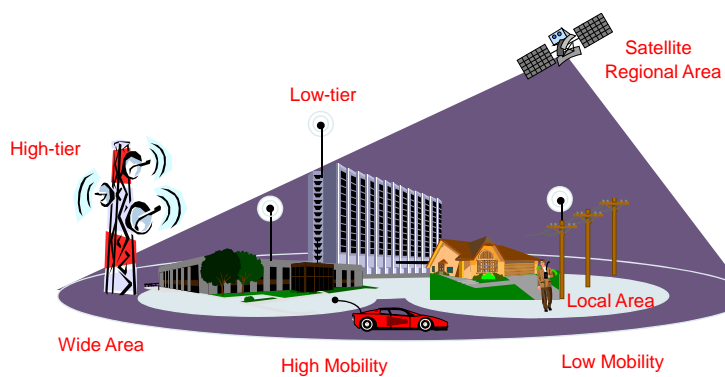
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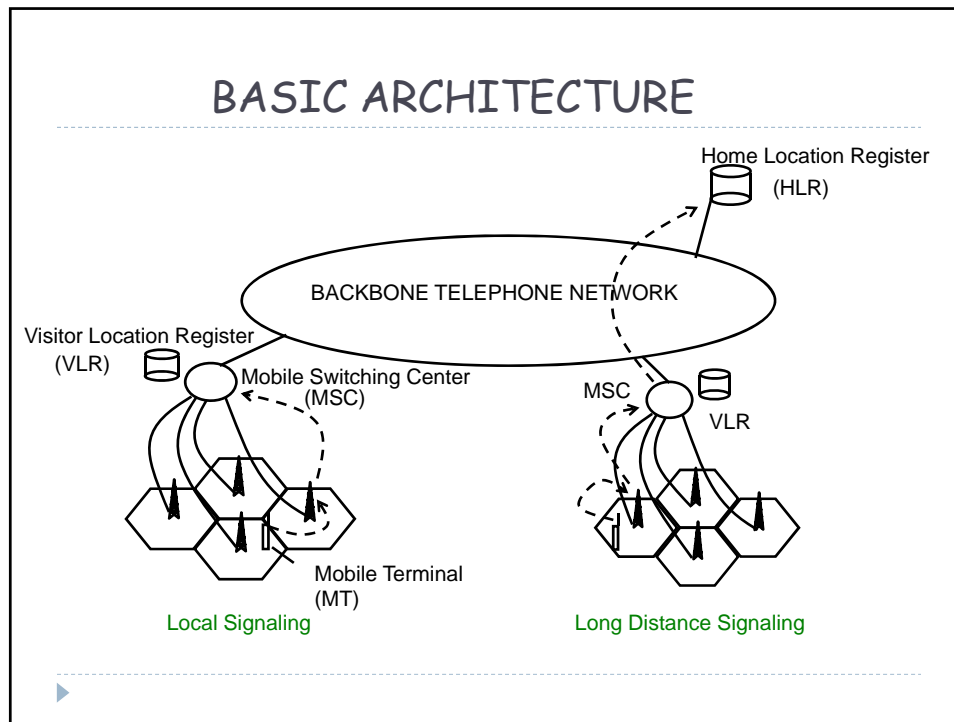
## Cellular Networks (cell phone)

## Heterogeneous Cellular Networks



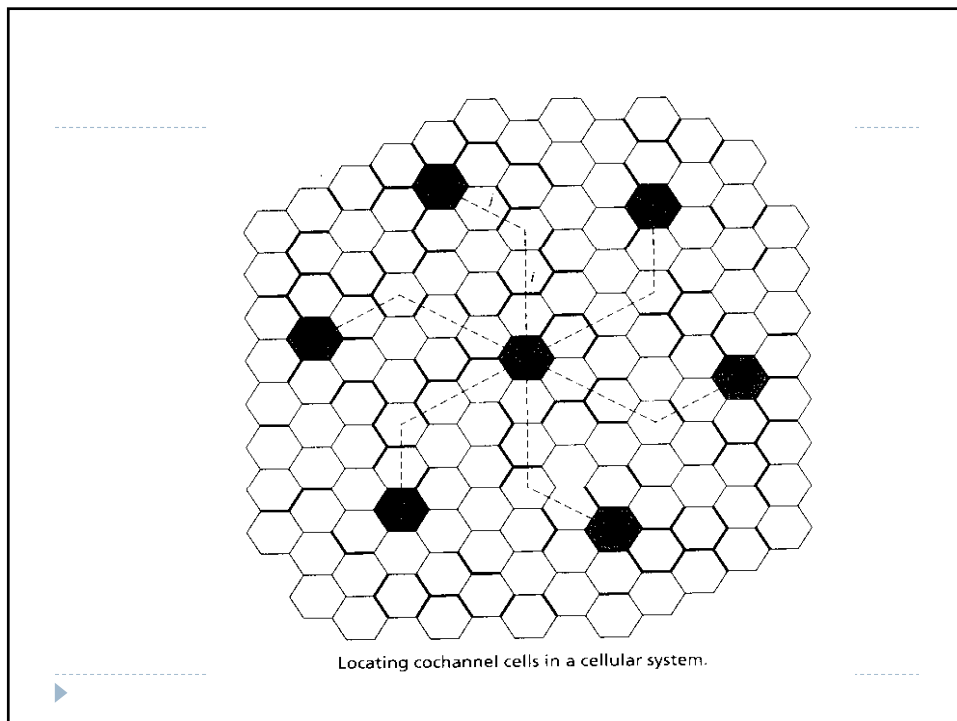
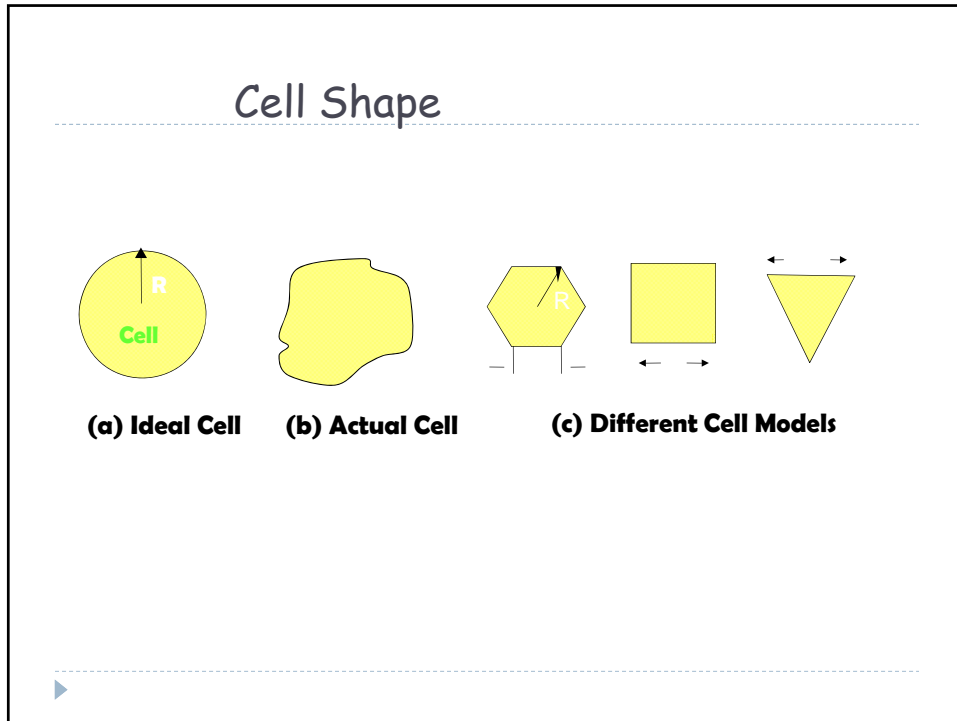
### ▶ Seamless mobility across diverse overlay networks

- ▶ “vertical” hand-offs
- ▶ software “agents” for heterogeneity management
- ▶ IP as the common denominator?



## Cellular Concept

- ▶ The most important factor is the size and the shape of a CELL.
- ▶ A cell is the radio coverage area by a transmitting station or a BS.
- ▶ **Ideally**, the area covered by a cell could be represented by a **circular cell with a radius R** from the center of a BS.
- ▶ Many factors may cause reflections and refractions of the signals, e.g., elevation of the terrain, presence of a hill or a valley or a tall building and presence in the surrounding area.
- ▶ **The actual shape of the cell** is determined by the received signal strength.
- ▶ Thus, the coverage area may be a little distorted.
- ▶ We need an appropriate model of a cell for the analysis and evaluation.
- ▶ Many possible models: **HEXAGON**, SQUARE, EQUILATERAL TRIANGLE.



# Community Mesh Network

