

# Machine Learning Overview

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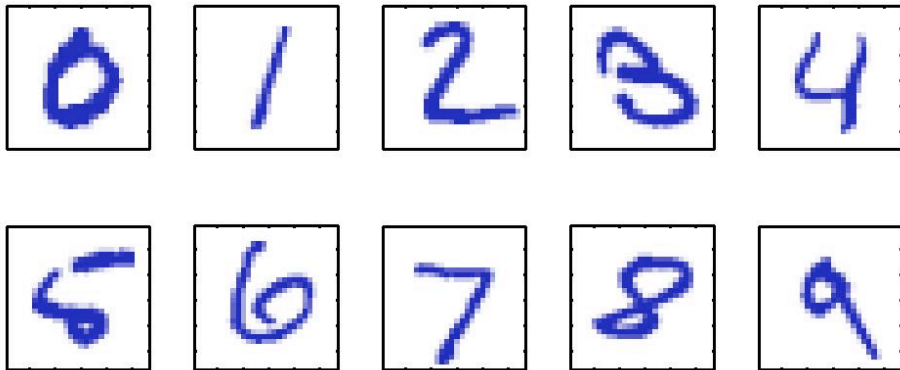
# Outline

1. What is Machine Learning (ML)?
2. Types of Information Processing Problems Solved
  1. Regression
  2. Classification
  3. Clustering
  4. Modeling Uncertainty/Inference
3. New Developments
  1. Fully Bayesian Approach
4. Summary

# What is Machine Learning?

- Programming computers to:
  - Perform tasks that humans perform well but difficult to specify algorithmically
- Principled way of building high performance information processing systems
  - search engines, information retrieval
  - adaptive user interfaces, personalized assistants (information systems)
  - scientific application (computational science)
  - engineering

# Example Problem: Handwritten Digit Recognition



Wide variability of same numeral

- Handcrafted rules will result in large no of rules and exceptions
- Better to have a machine that learns from a large training set

# ML History

- ML has origins in Computer Science
- PR has origins in Engineering
- They are different facets of the same field
- Methods around for over 50 years
- Revival of Bayesian methods
  - due to availability of computational methods

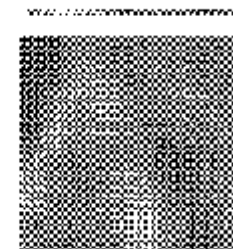
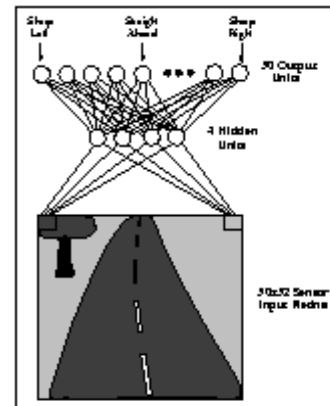
# Some Successful Applications of Machine Learning

- Learning to recognize spoken words
  - Speaker-specific strategies for recognizing primitive sounds (phonemes) and words from speech signal
  - Neural networks and methods for learning HMMs for customizing to individual speakers, vocabularies and microphone characteristics

# Some Successful Applications of Machine Learning

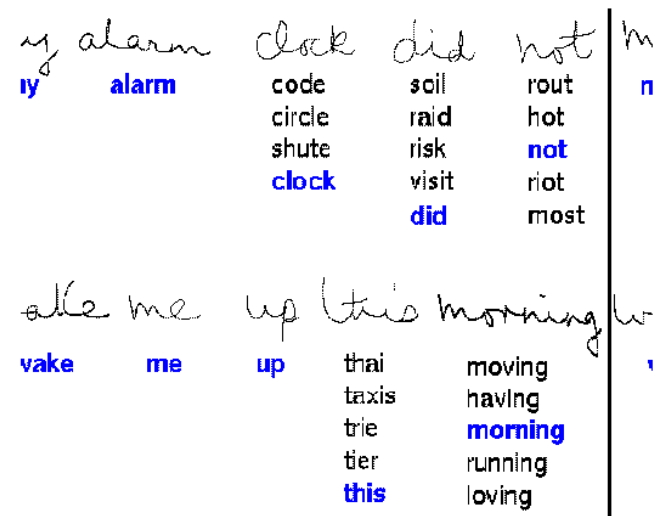
- Learning to drive an autonomous vehicle
  - Train computer-controlled vehicles to steer correctly
  - Drive at 70 mph for 90 miles on public highways
  - Associate steering commands with image sequences

ALVINN [Pomerleau] drives 70 mph on highways



# Handwriting Recognition

- **Task  $T$** 
  - recognizing and classifying handwritten words within images
- **Performance measure  $P$** 
  - percent of words correctly classified
- **Training experience  $E$** 
  - a database of handwritten words with given classifications





# The ML Approach

Data Collection

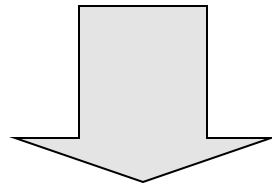
Samples

Model Selection

Probability distribution to model process

Parameter Estimation

Values/distributions



Search

Find optimal solution to problem

Generalization

(Training)

Decision

(Inference

OR

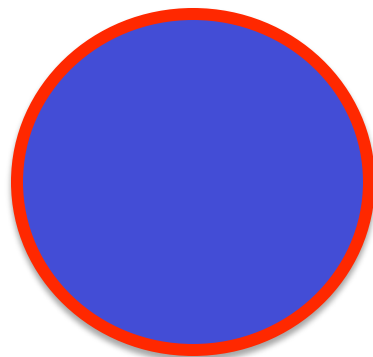
Testing)

# Types of Problems machine learning is used for

1. Classification
2. Regression
3. Clustering (Data Mining)
4. Modeling/Inference

# Example Classification Problem

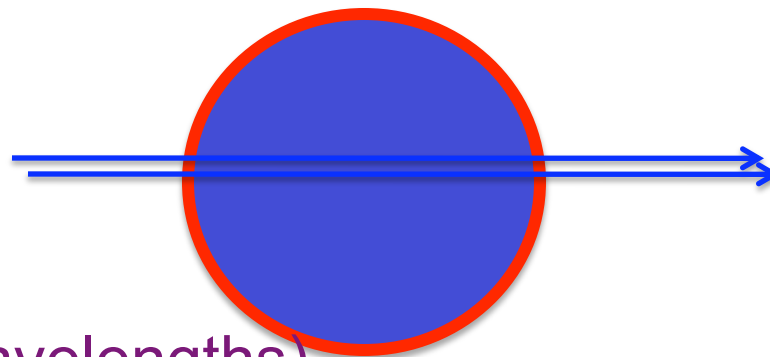
- Off-shore oil transfer pipelines
- Non-invasive measurement of *proportion* of
  - oil, water and gas
- Called Three-phase Oil/Water/Gas Flow



# Dual-energy gamma densitometry

- Beam of gamma rays passed through pipe
- Attenuation in intensity provides information on density of material
- Single beam insufficient
  - Two degrees of freedom: fraction of oil, fraction of water

One beam of  
Gamma rays  
of two energies  
(frequencies or wavelengths)

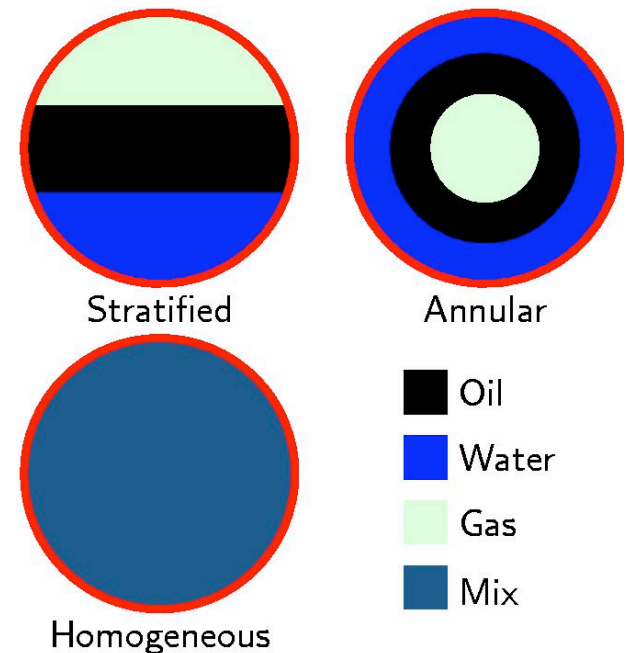


Detector

# Complication due to Flow Velocity

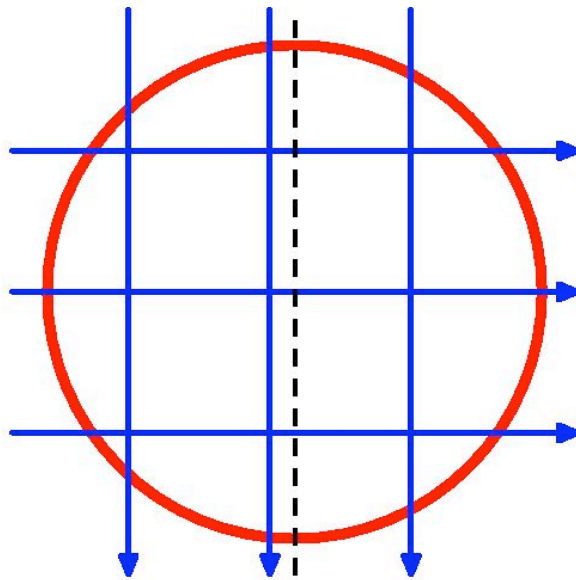
1. Low Velocity: Stratified configuration
  - Oil floats on top of water, gas above oil
2. Medium Velocity: Annular configuration
  - Concentric cylinders of Water, oil, gas
3. High-Turbulence: Homogeneous
  - Intimately mixed

- Single beam is insufficient
  - Horizontal beam thru stratified indicates only oil



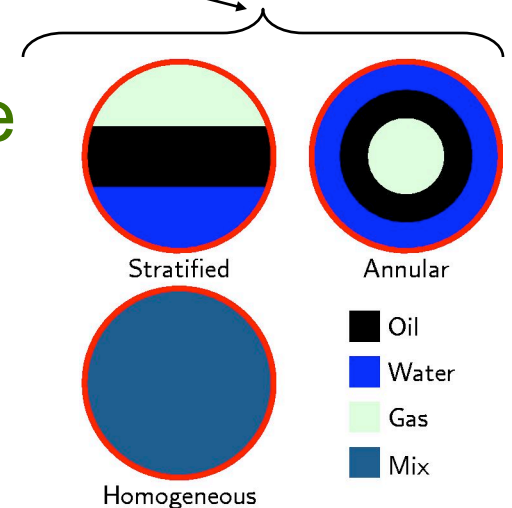
# Multiple dual energy gamma densitometers

- Six Beams
- 12 measurements
  - attenuation



# Prediction Problems

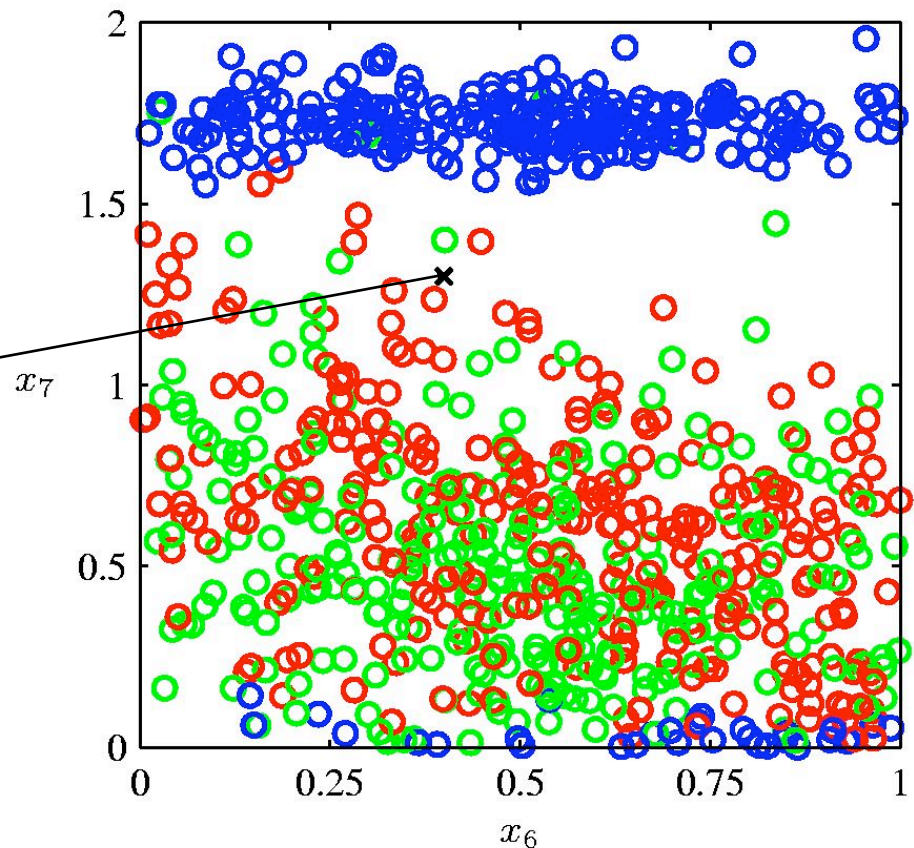
1. Predict Volume Fractions of oil/water/gas
2. Predict geometric configuration of three phases
  - Twelve Features
    - Fractions of oil and water along the paths
  - Learn to classify from data



# Feature Space

- Three classes (Stratified, Annular, Homogeneous)
- Two variables shown
- 100 points

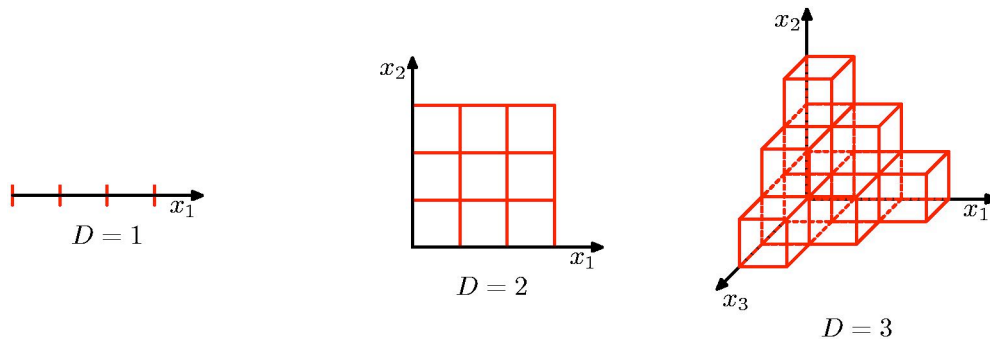
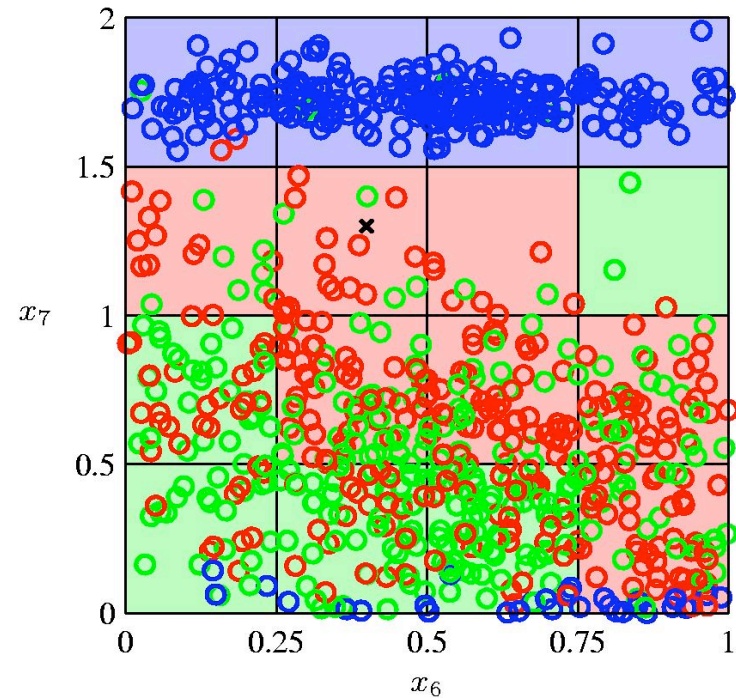
Which class  
should  $x$   
belong to?





# Cell-based Classification

- Naïve approach of cell based voting will fail
  - exponential growth of cells with dimensionality
  - 12 dimensions discretized into 6 gives 3 million cells
- Hardly any points in each cell



# Popular Statistical Models

- Generative

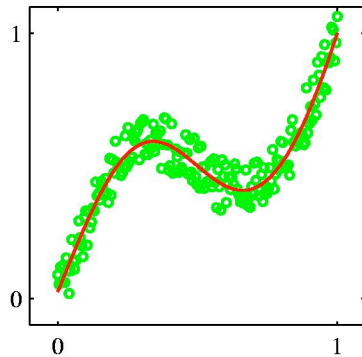
- Naïve Bayes
- Mixtures of multinomials
- Mixtures of Gaussians
- Hidden Markov Models (HMM)
- Bayesian networks
- Markov random fields

- Discriminative

- Logistic regression
- SVMs
- Traditional neural networks
- Nearest neighbor
- Conditional Random Fields (CRF)

# Regression Problems

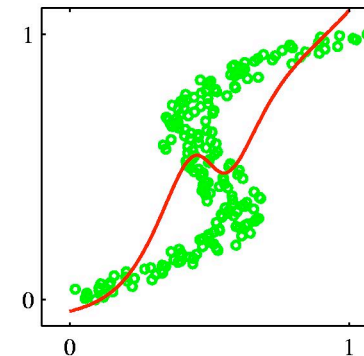
Forward problem  
data set



Red curve is result of  
fitting a two-layer  
neural network  
by minimizing  
sum-of-squared

error

Corresponding inverse  
problem by reversing  
 $x$  and  $t$



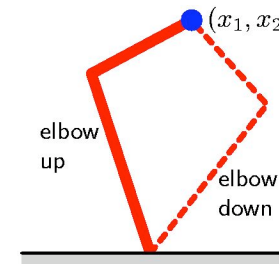
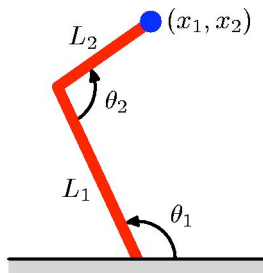
Very poor fit  
to data:  
GMMs used here

# Forward and Inverse Problems

- Kinematics of a robot arm

Forward problem:  
Find end effector position  
given joint angles  
Has a unique solution

Inverse kinematics: two solutions:  
Elbow-up and elbow-down



- Forward problems correspond to causality in a physical system  
have a unique solution  
e.g., symptoms caused by disease
- If forward problem is a many-to-one mapping, inverse has multiple solutions

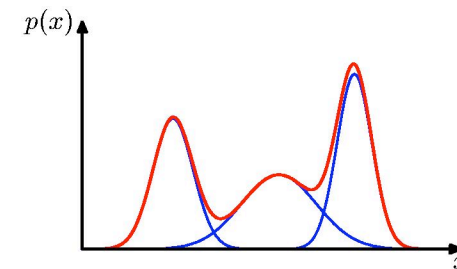
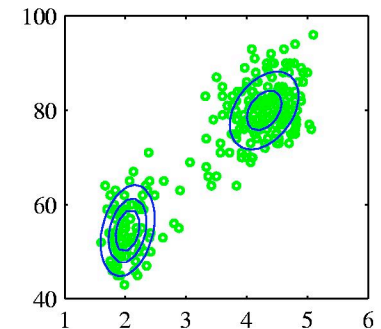
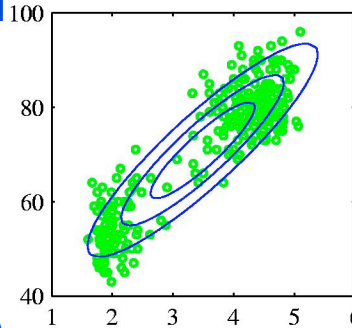
# Clustering

- Old Faithful (Hydrothermal Geyser in Yellowstone)
  - 272 observations
  - Duration (mins, horiz axis) vs Time to next eruption (vertical axis)
  - Simple Gaussian unable to capture structure
  - Linear superposition of two Gaussians is better
- Gaussian has limitations in modeling real data sets
- Gaussian Mixture Models give very complex densities

$$p(\mathbf{x}) = \sum_{k=1}^K \pi_k N(\mathbf{x} | \mu_k, \Sigma_k)$$

$\pi_k$  are mixing coefficients that sum to one

- One –dimension
  - Three Gaussians in blue
  - Sum in red



# Estimation for Gaussian Mixtures

- Log likelihood function is

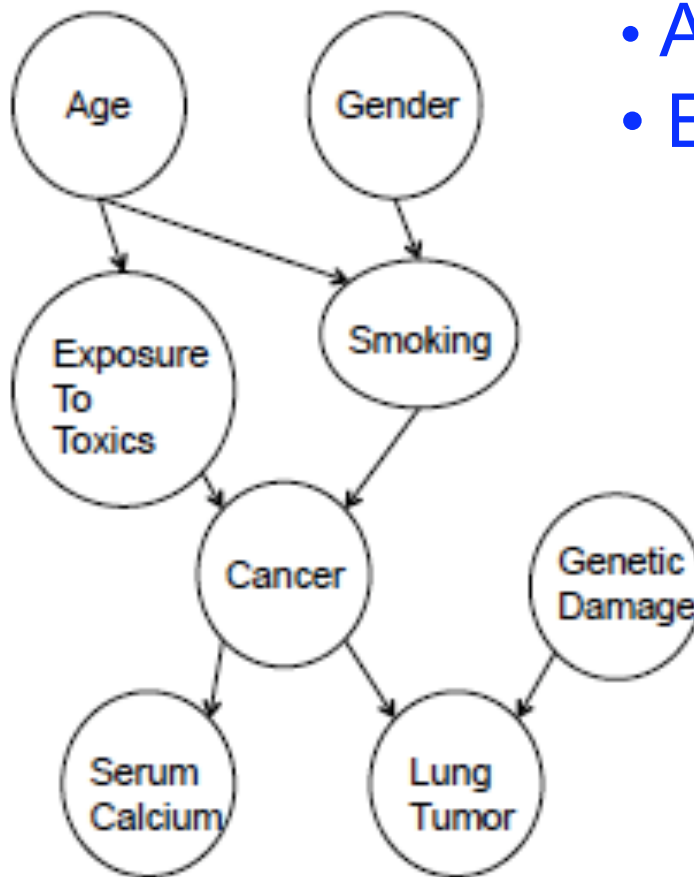
$$\ln p(X | \pi, \mu, \Sigma) = \sum_{n=1}^N \ln \left\{ \sum_{k=1}^K \pi_k N(\mathbf{x}_n | \mu_k, \Sigma_k) \right\}$$

- No closed form solution
- Use either iterative numerical optimization techniques or *Expectation Maximization*

# Bayesian Representation of Uncertainty

- Not just frequency of random, repeatable event
- It is a quantification of uncertainty
- Example: Whether Arctic ice cap will disappear by end of century
  - We have some idea of how quickly polar ice is melting
  - Revise it on the basis of fresh evidence (satellite observations)
  - Assessment will affect actions we take (to reduce greenhouse gases)
- Handled by general Bayesian interpretation
- Use of probability to represent uncertainty is not an ad-hoc choice
- If numerical values represent degrees of belief,
  - then simple axioms for manipulating degrees of belief leads to sum and product rules of probability

# Modeling Uncertainty



- A Causal Bayesian Network
- Example of Inference:  
Cancer is independent of Age and Gender given exposure to Toxics and Smoking



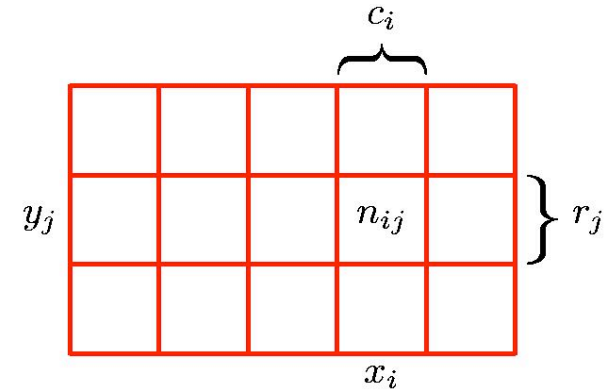
# The Fully Bayesian Approach

- Bayes Rule
- Bayesian Probabilities
- Concept of Conjugacy
- Monte Carlo Sampling

# Rules of Probability

- Given random variables  $X$  and  $Y$
- Sum Rule** gives Marginal Probability

$$p(X = x_i) = \sum_{j=1}^L p(X = x_i, Y = y_j) = \frac{c_i}{N}$$



- Product Rule:** joint probability in terms of conditional and marginal

$$p(X, Y) = \frac{n_{ij}}{N} = p(Y | X)p(X) = \frac{n_{ij}}{c_i} \times \frac{c_i}{N}$$

- Combining we get **Bayes Rule**

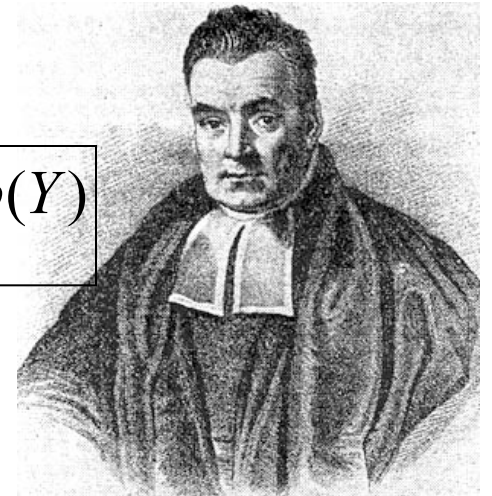
$$p(Y | X) = \frac{p(X | Y)p(Y)}{p(X)}$$

where

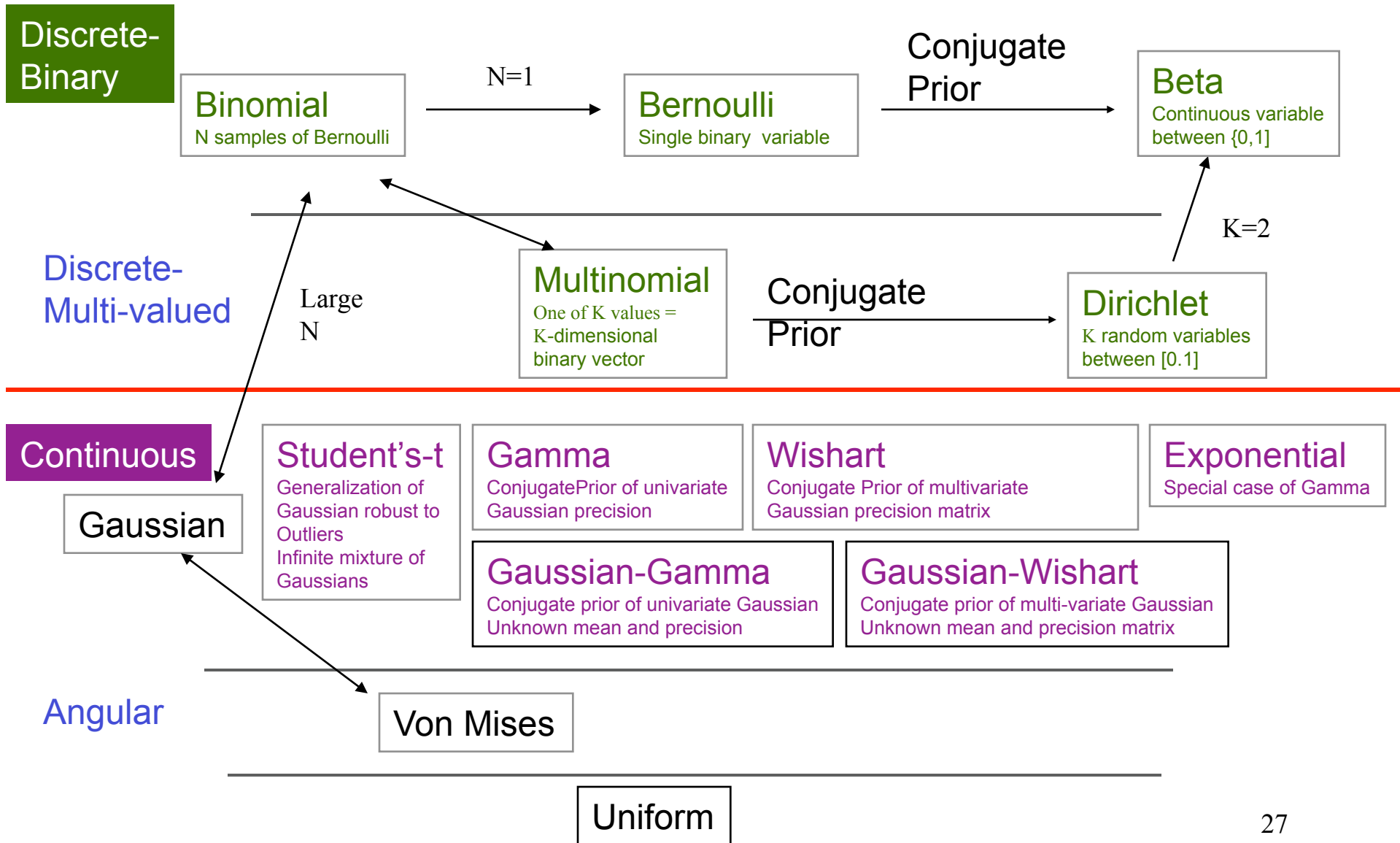
$$p(X) = \sum_Y p(X | Y)p(Y)$$

Viewed as

Posterior  $\propto$  likelihood x prior



# Probability Distributions: Relationships



# Fully Bayesian Approach

- Feasible with increased computational power
- Intractable posterior distribution handled using either
  - variational Bayes or
  - stochastic sampling
    - e.g., Markov Chain Monte Carlo, Gibbs

# Summary

- ML is a systematic approach instead of ad-hockery in designing information processing systems
- Useful for solving problems of classification, regression, clustering and modeling
- The fully Bayesian approach together with Monte Carlo sampling is leading to high performing systems
- Great practical value in many applications
  - Computer science
    - search engines
    - text processing
    - document recognition
  - Engineering